

Adding Dynamic Types to C[#]



Michael Hansen

Indiana University

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What is C#?

- If C++ and Java had a baby... and it was adopted by Microsoft
- Modern C-style language for the .NET runtime
 - ▶ Imperative, object-oriented
 - ▶ JIT compiled - CIL (bytecode) on the CLR (run-time)
 - ▶ Garbage collected
 - ▶ Unsafe code
 - ▶ Parametric polymorphism with constraints (generics)
 - ▶ First-class functions (λ -expressions, delegates)
- Version 4.0 now has
 - ▶ Covariance and contravariance for generics and delegates
 - ▶ Keyword and optional parameters
 - ▶ Late-binding via dynamic types (you are here)
- Mono Project = .NET on Linux and Mac!
 - ▶ Tell your friends

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Contributions

- Define a core fragment of $C^\#$ 4.0 (Featherweight $C^\#$)
- Translation $FC_4^\# \rightarrow C_{CLR}^\#$
- Addition of **dynamic** type
 - ▶ Subtyping transitivity is maintained (*in your face, Siek and Taha*)
- Operational semantics for $C_{CLR}^\#$
 - ▶ Prove type soundness
 - ▶ **Note:** Unsafe code is not included in $C_{CLR}^\#$

Terminology

Term

Delegate
Value Type
Reference Type
Boxing
Unboxing
DLR

Meaning

Function pointer
Stack-based, passed by value
Heap-based, passed by reference
Value Type \rightarrow Reference Type
Reference Type \rightarrow Value Type
Dynamic Language Runtime
(efficient runtime dispatch)

C# in 20 Seconds!

```
class Foomatic {
    public int Bazar { get; set; } // Read/write property
    public int Fooz(bool bar) {
        return bar ? Bazar : Bazar * 2;
    }
}

class Program {
    static void Main(string[] args) {
        var myFoo = new Foomatic(); // Construct a Foomatic
        myFoo.Bazar = 10;

        Console.WriteLine(myFoo.Bazar); // 10
        Console.WriteLine(myFoo.Fooz(false)); // 20

        myFoo.GetType().GetProperty("Bazar")
            .SetValue(myFoo, 50); // myFoo.Bazar = 50

        Console.WriteLine(myFoo.Bazar); // 50
        Console.WriteLine(typeof(Foomatic).GetMethod("Fooz")
            .Invoke(myFoo, new object[] { false })); // 100
    }
}
```

Motivation

- Interact cleanly with COM components

```
var word = new Word.Application();  
word.Visible = true;  
word.Documents.Add();  
// ...  
word.Selection.PasteSpecial(Link: true, DisplayAsIcon: true);
```

- Access DLR objects

```
dynamic random = Python.CreateRuntime.UseFile("random.py");  
random.shuffle(Enumerable.Range(0, 100).ToArray());
```

- Make C# a better language for web scripting (i.e. Silverlight)

```
dynamic doc = HtmlPage.Document;  
doc.Title = "Hello World";
```

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The dynamic Type

- Implicitly convertible to any type

```
dynamic d = "Hello World"; // Succeeds, string <: dynamic
int i = d; // Fails at runtime, dynamic :> int
```

- Method calls and property accesses are resolved at runtime

```
dynamic dynObject = someObject;
dynObject.Field = 5; // [...].GetProperty("Field").SetValue(someObject, 5);
dynObject.Method(); // [...].GetMethod("Method").Invoke(someObject);
```

- Runtime type of dynamic subexpressions for method resolution

```
void M(byte b, int i) { ... }
void M(short s, int i) { ... }

short s = 42; dynamic d = 7; int i = 42; // Numeric literals are ints
M(s, 7);           //(1) short, int
M(42, 7);          //(2) byte, int
M(s, d);           //(3) short, int
M(42, d);          //(4) byte, int
M(i, 7);           //(5) FAIL at compile-time - no (int, int) overload
M(i, d);           //(6) FAIL at compile-time - no overload permits i
M(d, i);           //(7) FAIL at runtime - no (int,int) overload
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Summary of Changes

- C# now has type `dynamic`
- Converted to `object` at runtime
 - ▶ Treated specially by the compiler
- A `dynamic` expression can be converted to any type
 - ▶ Runtime type test inserted
- Method calls with `dynamic` subexpressions deferred to runtime
 - ▶ Compile-time types of non-dynamic subexpressions for resolution

Bidirectional Type System

- Type checking

```
T x = e; // Ensure that e can be converted to type T
```

- Type synthesis

```
var y = e; // Determine a type for e, and consequently y
```

- Subtle differences...

```
Button x = null; // null can be converted to reference type Button  
var y = null; // null does NOT synthesize a type!
```

- Coercive subtyping

- ▶ If T is a subtype of S , generate a coercion C s.t. $C(T) = S$

- Most formalizations use declarative typing and subtyping judgements

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Featherweight C[#]

- Completely valid subset of C[#] 4.0
- Classes, generics, overloading, inheritance, side-effects
- Constructors treated as normal methods (`.ctor`)
- Assume a unique entry point `main`

Featherweight C[#] Grammar

Programs

$p ::= \overline{cd}$	Program
$cd ::=$ <code>public class C<\overline{X}> : C<$\overline{\sigma}$> {\overline{fd} \overline{md} \overline{cmd}}</code>	Class declaration
$fd ::=$ <code>public σ f ;</code>	Field declaration
$md ::=$ <code>public virtual σ m<\overline{X}> ($\overline{\sigma}$ \overline{x}) {\overline{s}} public override σ m<\overline{X}> ($\overline{\sigma}$ \overline{x}) {\overline{s}}</code>	Method declaration
$cmd ::=$ <code>public C<\overline{X}> ($\overline{\sigma}$ \overline{x}) : this ($\overline{\sigma}$) {\overline{s}} public C<\overline{X}> ($\overline{\sigma}$ \overline{x}) : base ($\overline{\sigma}$) {\overline{s}}</code>	Constructor method declaration

Statements

$s ::=$	Statement
<code>;</code>	Skip
<code>se ;</code>	Expression statement
<code>if (e) s else s</code>	Conditional statement
<code>σ x = e ;</code>	Variable declaration
<code>e . f = e ;</code>	Field assignment
<code>return e ;</code>	Return statement
<code>{\overline{s}}</code>	Block

Types

$\sigma ::=$	Type
γ	Value type
ρ	Reference type
X	Type parameter
$\gamma ::=$	Value Type
<code>bool</code>	Boolean
<code>int</code>	Integer
<code>byte</code>	Byte
$\rho ::=$	Reference Type
<code>C<$\overline{\sigma}$></code>	Class type (including <code>object</code> and <code>dynamic</code>)
<code>D<$\overline{\sigma}$></code>	Delegate type

Expressions

$e ::=$	Expression
<code>b</code>	Boolean
<code>i</code>	Integer
<code>e \oplus e</code>	Built-in operator
<code>x</code>	Variable
<code>null</code>	Null
<code>(σ) e</code>	Cast
<code>e . f</code>	Field access
<code>delegate ($\overline{\sigma}$ \overline{x}) {\overline{s}}</code>	Anonymous method expression
<code>se</code>	Statement expression
$se ::=$	Statement expression
<code>e (\overline{e})</code>	Delegate invocation
<code>e . m<$\overline{\sigma}$> (\overline{e})</code>	Method invocation
<code>new C<$\overline{\sigma}$> (\overline{e})</code>	Object creation
<code>x = e</code>	Variable assignment

- Non-trivial conversions are explicit (subtyping = subclassing)
- Method invocations are fully resolved
- Explicit dynamic operations available
- `dynamic` \rightarrow `object` (`dynamic` $\notin \theta$)

Expressions

$E ::=$	Target expressions
b	Boolean
i	Integer
$E \oplus E$	Built-in operator
x	Variable
null	Null
$E.f$	Field access
delegate $(\tau \ \overline{x}) \{ \overline{S} \}$	Anonymous method expression
CE	Conversion Expression
DE	Dynamic Expression
SE	Statement expression
$CE ::=$	Conversion Expression
ByteToInt (E)	Byte to Integer conversion
IntToByte (E)	Integer to Byte conversion
Box $[\gamma](E)$	Boxing conversion
Unbox $[\gamma](E)$	Unboxing conversion
Downcast $[\rho](E)$	Downcast
$DE ::=$	Dynamic Expression
Convert $[\sigma](E)$	Dynamic type test
MemberAccess $[f](E; \sigma)$	Dynamic field selection
DInvoke $(E; \sigma, \overline{E}; \sigma)$	Dynamic delegate invocation
ObjectCreate $[\rho](\overline{E}; \sigma)$	Dynamic object creation
MInvoke $[m](E; \sigma, \overline{E}; \sigma)$	Dynamic method invocation

Expressions (cont)

$MD ::=$	Target method descriptor
$C \langle \overline{X}_C \rangle \langle \overline{\tau}_C \rangle :: m \langle \overline{X}_m \rangle \langle \overline{\tau}_m \rangle; (\overline{\tau}_p) \rightarrow \tau_r$	
$SE ::=$	Statement expression
$E(\overline{E})$	Delegate invocation
$E.MD(\overline{E})$	Method invocation
new $MD(\overline{E})$	Object creation
$x = E$	Variable assignment

Statements

$S ::=$	Statement
;	Skip
$SE;$	Expression statement
if $(E) S$ else S	Conditional statement
$\tau \ x = E;$	Variable declaration
$E.f = E;$	Field assignment
return $E;$	Return statement
{ \overline{S} }	Block
Assign $[f](E; \sigma, E; \sigma);$	Dynamic field assignment

Notation

- $|C <\text{int}, \text{dynamic}>|^* = C <\text{int}, \text{object}>$
- $\Gamma \triangleright E \leq \tau$
 - ▶ In Γ , E can be **converted** to type τ
- $\Gamma \triangleright E \uparrow \tau$
 - ▶ In Γ , E **synthesizes** type τ
- $\Gamma \vdash E \uparrow^+ \tau$
 - ▶ Same as \uparrow , except `null` \uparrow^+ `object` and `int` literals are recorded
- $f\text{type}(\sigma, f)$
 - ▶ Get type of field f in type σ
- $d\text{type}(D)(\overline{\sigma}) = \overline{\sigma_2} \rightarrow \sigma_3$
 - ▶ Get type of delegate D , substitute in types σ , end up with type $\overline{\sigma_2} \rightarrow \sigma_3$
- $m\text{type}(\sigma, m)$
 - ▶ Get method signatures named m reachable from type σ

$C^{\#}_{CLR}$ Type Conversion

$$\begin{array}{l}
\text{[CLR-Byte]} \frac{0 \leq i \leq 255}{\Gamma \triangleright i \leq \text{byte}} \quad \text{[CLR-Null]} \frac{}{\Gamma \triangleright \text{null} \leq \theta} \quad \text{[CLR-Skip]} \frac{}{\Gamma \triangleright ; \leq \tau} \quad \text{[CLR-ExpStatement]} \frac{\Gamma \triangleright SE_1 \uparrow \tau_1}{\Gamma \triangleright SE_1 ; \leq \tau} \\
\text{[CLR-AME]} \frac{|dtype(D)(\bar{\tau})|^* = \bar{\tau}_0 \rightarrow \tau_1 \quad \Gamma, \bar{x}: \bar{\tau}_0 \triangleright \bar{S}_1 \leq \tau_1}{\Gamma \triangleright \text{delegate}(\bar{\tau}_0 \bar{x}) \{ \bar{S}_1 \} \leq D \langle \bar{\tau} \rangle} \quad \text{[CLR-Cond]} \frac{\Gamma \triangleright E_1 \leq \text{bool} \quad \Gamma \triangleright S_1 \leq \tau \quad \Gamma \triangleright S_2 \leq \tau}{\Gamma \triangleright \text{if } (E_1) S_1 \text{ else } S_2 \leq \tau} \\
\text{[CLR-Synth]} \frac{\Gamma \triangleright e_1 \uparrow \tau_0 \quad \tau_0 \leq \tau_1}{\Gamma \triangleright e_1 \leq \tau_1} \quad \text{[CLR-FAss]} \frac{\Gamma \triangleright E_1 \uparrow \tau_1 \quad |ftype(\tau_1, f)|^* = \tau_2 \quad \Gamma \triangleright E_2 \leq \tau_2}{\Gamma \triangleright E_1 . f = E_2 ; \leq \tau} \\
\text{[CLR-FAssDyn]} \frac{\Gamma \triangleright E_1 \leq |\sigma_1|^* \quad \Gamma \triangleright E_2 \leq |\sigma_2|^*}{\Gamma \triangleright \text{Assign}[f](E_1: \sigma_1, E_2: \sigma_2); \leq \tau} \\
\text{[CLR-ReturnExp]} \frac{\Gamma \triangleright E_1 \leq \tau_1}{\Gamma \triangleright \text{return } E_1 ; \leq \tau_1} \\
\text{[CLR-Seq]} \frac{\Gamma \triangleright E_1 \leq \tau_1 \quad x \notin \text{dom}(\Gamma) \quad \Gamma, x: \tau_1 \triangleright \bar{S}_1 \leq \tau}{\Gamma \triangleright \tau_1 x = E_1 ; \bar{S}_1 \leq \tau}
\end{array}$$

C[#]_{CLR} Type Synthesis (1/2)

$$[\text{CLR-S-Int}] \frac{}{\Gamma \triangleright \underline{i} \uparrow \text{int}}$$

$$[\text{CLR-S-Bool}] \frac{}{\Gamma \triangleright \underline{b} \uparrow \text{bool}}$$

$$[\text{CLR-S-Var}] \frac{}{\Gamma, x: \tau \triangleright x \uparrow \tau} \quad [\text{CLR-S-Field}] \frac{\Gamma \triangleright E_1 \uparrow \tau_1 \quad |\text{ftype}(\tau_1, f)|^* = \tau_2}{\Gamma \triangleright E_1.f \uparrow \tau_2}$$

$$[\text{CLR-S-Dellnv}] \frac{\Gamma \triangleright E_1 \uparrow \mathbb{D} \langle \bar{\tau} \rangle \quad |\text{dtype}(\mathbb{D})(\bar{\tau})|^* = \bar{\tau}_1 \rightarrow \tau_2 \quad \Gamma \triangleright \bar{E}_2 \leq \bar{\tau}_1}{\Gamma \triangleright E_1(\bar{E}_2) \uparrow \tau_2}$$

$$[\text{CLR-S-New}] \frac{MD = \mathbb{C} \langle \bar{X}_C \rangle \langle \bar{\tau}_C \rangle :: \dots \text{ctor} : (\bar{\tau}_p) \quad \Gamma \triangleright \bar{e}_1 \leq \bar{\tau}_p [\bar{X}_C := \bar{\tau}_C]}{\Gamma \triangleright \text{new } MD(\bar{E}_1) \uparrow \mathbb{C} \langle \bar{\tau}_C \rangle}$$

$$[\text{CLR-S-VarAssign}] \frac{\Gamma, x_1: \tau_1 \triangleright E_1 \leq \tau_1}{\Gamma, x_1: \tau_1 \triangleright x_1 = E_1 \uparrow \tau_1}$$

$$[\text{CLR-S-MethInv}] \frac{MD = \mathbb{C} \langle \bar{X}_C \rangle \langle \bar{\tau}_C \rangle :: m \langle \bar{X}_m \rangle \langle \bar{\tau}_1 \rangle : (\bar{\tau}_p) \rightarrow \tau_r \quad \Gamma \triangleright E_1 \leq \mathbb{C} \langle \bar{\tau}_C \rangle \quad \Gamma \triangleright \bar{E}_2 \leq \bar{\tau}_p [\bar{X}_C, \bar{X}_m := \bar{\tau}_C, \bar{\tau}_1]}{\Gamma \triangleright E_1.MD(\bar{E}_2) \uparrow \tau_r}$$

C[#]_{CLR} Type Synthesis (2/2)

$$\begin{array}{c}
 \text{[CLR-S-B2I]} \frac{\Gamma \triangleright E \leq \text{byte}}{\Gamma \triangleright \text{ByteToInt}(E) \uparrow \text{int}} \quad \text{[CLR-S-I2B]} \frac{\Gamma \triangleright E \leq \text{int}}{\Gamma \triangleright \text{IntToByte}(E) \uparrow \text{byte}} \\
 \text{[CLR-S-Box]} \frac{\Gamma \triangleright E \leq \gamma}{\Gamma \triangleright \text{Box}[\gamma](E) \uparrow \text{object}} \quad \text{[CLR-S-Unbox]} \frac{\Gamma \triangleright E \leq \text{object}}{\Gamma \triangleright \text{Unbox}[\gamma](E) \uparrow \gamma} \\
 \text{[CLR-S-Downcast]} \frac{\Gamma \triangleright E \uparrow \tau \quad \tau \leq |\rho|^*}{\Gamma \triangleright \text{Downcast}[\rho](E) \uparrow |\rho|^*} \quad \text{[CLR-S-DConv]} \frac{\Gamma \triangleright E \leq \text{object}}{\Gamma \triangleright \text{Convert}[\sigma](E) \uparrow |\sigma|^*} \\
 \text{[CLR-S-DMemAcc]} \frac{\Gamma \triangleright E \leq \text{object}}{\Gamma \triangleright \text{MemberAccess}[f](E) \uparrow \text{object}} \\
 \text{[CLR-S-DDellInv]} \frac{\Gamma \triangleright E_0 \leq |\sigma_0|^* \quad \sigma_0 = \text{dynamic} \text{ or } D\langle\bar{\sigma}\rangle \quad \Gamma \triangleright \overline{E_1} \leq |\overline{\sigma_1}|^*}{\Gamma \triangleright \text{DInvoke}(E_0: \sigma_0, \overline{E_1}: \overline{\sigma_1}) \uparrow \text{object}} \\
 \text{[CLR-S-DNew]} \frac{\Gamma \triangleright \overline{E} \leq |\overline{\sigma}|^*}{\Gamma \triangleright \text{ObjectCreate}[\rho](\overline{E}: \overline{\sigma}) \uparrow |\rho|^*} \\
 \text{[CLR-S-DMethInv]} \frac{\Gamma \triangleright E_0 \leq |\sigma_0|^* \quad \sigma_0 = \text{dynamic} \text{ or } C\langle\bar{\sigma}\rangle \quad \Gamma \triangleright \overline{E_1} \leq |\overline{\sigma_1}|^*}{\Gamma \triangleright \text{MInvoke}[m](E_0: \sigma_0, \overline{E_1}: \overline{\sigma_1}) \uparrow \text{object}}
 \end{array}$$

Translation to $C^{\#}_{CLR}$ (Type Conversion)

- Subclassing relation $C_1 < \overline{\sigma_1} > : C_2 < \overline{\sigma_2} >$

$$\frac{\rho : \rho \quad \text{class } C_1 < \overline{X} > : C_2 < \overline{\sigma_2} > \quad C_2 < \overline{\sigma_2} > [\overline{X} := \overline{\sigma_1}] : C_3 < \overline{\sigma_3} >}{C_1 < \overline{\sigma_1} > : C_3 < \overline{\sigma_3} >}$$

- Implicit conversion

$$\begin{array}{ll} \text{[IC-Ref]} \frac{}{\sigma_1 <_{\text{i}} \sigma_1 \rightsquigarrow \bullet} & \text{[IC-ByteToInt]} \frac{}{\text{byte} <_{\text{i}} \text{int} \rightsquigarrow \text{ByteToInt}(\bullet)} \\ \text{[IC-Val-Obj]} \frac{}{\gamma <_{\text{i}} \text{object} \rightsquigarrow \text{Box}[\gamma](\bullet)} & \text{[IC-Ref-Obj]} \frac{}{\rho <_{\text{i}} \text{object} \rightsquigarrow \bullet} \\ \text{[IC-Sub]} \frac{C_1 < \overline{\sigma_1} > : C_2 < \overline{\sigma_2} >}{C_1 < \overline{\sigma_1} > <_{\text{i}} C_2 < \overline{\sigma_2} > \rightsquigarrow \bullet} & \text{[IC-Dynamic]} \frac{\sigma <_{\text{i}} \text{object} \rightsquigarrow C}{\sigma <_{\text{i}} \text{dynamic} \rightsquigarrow C} \end{array}$$

- Explicit conversion (cast required)

$$\begin{array}{ll} \text{[XC-Ref]} \frac{}{\sigma_1 <_{\text{x}} \sigma_1 \rightsquigarrow \bullet} & \text{[XC-IntToByte]} \frac{}{\text{int} <_{\text{x}} \text{byte} \rightsquigarrow \text{IntToByte}(\bullet)} \\ \text{[XC-ObjVal]} \frac{}{\text{object} <_{\text{x}} \gamma \rightsquigarrow \text{Unbox}[\gamma](\bullet)} & \text{[XC-ObjRef]} \frac{\rho \neq \text{dynamic}}{\text{object} <_{\text{x}} \rho \rightsquigarrow \text{Downcast}[\rho](\bullet)} \\ \text{[XC-Down]} \frac{C_1 < \overline{\sigma_1} > : C_2 < \overline{\sigma_2} >}{C_2 < \overline{\sigma_2} > <_{\text{x}} C_1 < \overline{\sigma_1} > \rightsquigarrow \text{Downcast}[C_1 < \overline{\sigma_1} >](\bullet)} & \text{[XC-IC]} \frac{\sigma_1 <_{\text{i}} \sigma_2 \rightsquigarrow C}{\sigma_1 <_{\text{x}} \sigma_2 \rightsquigarrow C} \end{array}$$

Translation to $C^{\#}_{CLR}$ (Term Conversion 1/2)

Implicit Conversion (Expressions)

$$\text{[IC-Byte]} \frac{0 \leq i \leq 255}{\Gamma \vdash i <_{\text{i}} \text{byte} \rightsquigarrow i} \quad \text{[IC-Null]} \frac{}{\Gamma \vdash \text{null} <_{\text{i}} \rho \rightsquigarrow \text{null}}$$

$$\text{[IC-AME]} \frac{dtype(D)(\bar{\sigma}) = \bar{\sigma}_1 \rightarrow \sigma_2 \quad \Gamma, \bar{x} : \bar{\sigma}_1 \vdash \bar{s}_1 <_{\text{i}} \sigma_2 \rightsquigarrow \bar{S}_1}{\Gamma \vdash \text{delegate}(\bar{\sigma}_0 \bar{x}) \{\bar{s}_1\} <_{\text{i}} D \langle \bar{\sigma} \rangle \rightsquigarrow \text{delegate}(\bar{\sigma}_0 \bar{x}) \{\bar{S}_1\}}$$

$$\text{[IC-Synth]} \frac{\Gamma \vdash e_1 \uparrow \sigma_0 \rightsquigarrow E_1 \quad \sigma_0 \neq \text{dynamic} \quad \sigma_0 <_{\text{i}} \sigma_1 \rightsquigarrow C}{\Gamma \vdash e_1 <_{\text{i}} \sigma_1 \rightsquigarrow C[E_1]}$$

$$\text{[IC-Dynamic]} \frac{\Gamma \vdash e_1 \uparrow \text{dynamic} \rightsquigarrow E_1}{\Gamma \vdash e_1 <_{\text{i}} \sigma_1 \rightsquigarrow \text{Convert}[\sigma_1](E_1 : \text{dynamic})}$$

Explicit Conversion (Expressions)

$$\text{[XC-Synth]} \frac{\Gamma \vdash e_1 \uparrow \sigma_0 \rightsquigarrow E_1 \quad \sigma_0 \neq \text{dynamic} \quad \sigma_0 <_{\text{x}} \sigma_1 \rightsquigarrow C}{\Gamma \vdash e_1 <_{\text{x}} \sigma_1 \rightsquigarrow C[E_1]}$$

$$\text{[XC-Dynamic]} \frac{\Gamma \vdash e_1 \uparrow \text{dynamic} \rightsquigarrow E_1}{\Gamma \vdash e_1 <_{\text{x}} \sigma_1 \rightsquigarrow \text{Convert}[\sigma_1](E_1 : \text{dynamic})}$$

Translation to $C^{\#}_{CLR}$ (Term Conversion 2/2)

Implicit Conversion (Statements)

$$\begin{array}{l} \text{[C-Skip]} \frac{}{\Gamma \vdash ; <_i \sigma \rightsquigarrow ;} \quad \text{[C-ExpStatement]} \frac{\Gamma \vdash se_1 \uparrow \sigma_1 \rightsquigarrow SE_1}{\Gamma \vdash se_1; <_i \sigma \rightsquigarrow SE_1;} \\ \text{[C-Cond]} \frac{\Gamma \vdash e_1 <_i \text{bool} \rightsquigarrow E_1 \quad \Gamma \vdash s_1 <_i \sigma \rightsquigarrow S_1 \quad \Gamma \vdash s_2 <_i \sigma \rightsquigarrow S_2}{\Gamma \vdash \text{if } (e_1) \ s_1 \text{ else } s_2 <_i \sigma \rightsquigarrow \text{if } (E_1) \ S_1 \text{ else } S_2} \\ \text{[C-FAss]} \frac{\Gamma \vdash e_1 \uparrow \sigma_1 \rightsquigarrow E_1 \quad \sigma_1 \neq \text{dynamic} \quad ftype(\sigma_1, f) = \sigma_2 \quad \Gamma \vdash e_2 <_i \sigma_2 \rightsquigarrow E_2}{\Gamma \vdash e_1.f = e_2; <_i \sigma \rightsquigarrow E_1.f = E_2;} \\ \text{[C-FAssDyn]} \frac{\Gamma \vdash e_1 \uparrow \text{dynamic} \rightsquigarrow E_1 \quad \Gamma \vdash e_2 \uparrow^+ \sigma_2 \rightsquigarrow E_2}{\Gamma \vdash e_1.f = e_2; <_i \sigma \rightsquigarrow \text{Assign}[f](E_1:\text{dynamic}, E_2:\sigma_2);} \\ \text{[C-ReturnExp]} \frac{\Gamma \vdash e_1 <_i \sigma \rightsquigarrow E_1}{\Gamma \vdash \text{return } e_1; <_i \sigma \rightsquigarrow \text{return } E_1;} \\ \text{[C-Seq]} \frac{\Gamma \vdash e_1 <_i \sigma_1 \rightsquigarrow E_1 \quad x \notin \text{dom}(\Gamma) \quad \Gamma, x:\sigma_1 \vdash \overline{s_1} <_i \sigma \rightsquigarrow \overline{S_1}}{\Gamma \vdash \sigma_1 \ x = e_1; \overline{s_1} <_i \sigma \rightsquigarrow |\sigma_1|^* \ x = E_1; \overline{S_1}} \end{array}$$

Translation to $C^{\#}_{\text{CLR}}$ (Type Synthesis 1/2)

$$\begin{array}{c}
 \text{[S-Bool]} \frac{}{\Gamma \vdash b \uparrow \text{bool} \rightsquigarrow b} \quad \text{[S-Int]} \frac{}{\Gamma \vdash i \uparrow \text{int} \rightsquigarrow i} \quad \text{[S-Var]} \frac{}{\Gamma, x: \sigma \vdash x \uparrow \sigma \rightsquigarrow x} \\
 \\
 \text{[S-Cast]} \frac{\Gamma \vdash e_1 <:_x \sigma_1 \rightsquigarrow E_1}{\Gamma \vdash (\sigma_1) e_1 \uparrow \sigma_1 \rightsquigarrow E_1} \\
 \\
 \text{[S-Field]} \frac{\Gamma \vdash e_1 \uparrow \sigma_1 \rightsquigarrow E_1 \quad \sigma_1 \neq \text{dynamic} \quad \text{ftype}(\sigma_1, f) = \sigma_2}{\Gamma \vdash e_1.f \uparrow \sigma_2 \rightsquigarrow E_1.f} \\
 \\
 \text{[S-DellInv]} \frac{\Gamma \vdash e_1 \uparrow \text{D} \langle \bar{\sigma} \rangle \rightsquigarrow E_1 \quad \text{dtype}(\text{D})(\bar{\sigma}) = \bar{\sigma}_1 \rightarrow \sigma_2 \quad \Gamma \vdash \bar{e}_2 <:_i \bar{\sigma}_1 \rightsquigarrow \bar{E}_2}{\Gamma \vdash e_1(\bar{e}_2) \uparrow \sigma_2 \rightsquigarrow E_1(\bar{E}_2)} \\
 \\
 \text{CMG} \stackrel{\text{def}}{=} \text{mtype}(C \langle \bar{\sigma} \rangle, .\text{ctor}) \\
 \text{AMG} \stackrel{\text{def}}{=} \{ C \langle \bar{X}_C \rangle \langle \bar{\sigma}_C \rangle :: .\text{ctor}: (\bar{\sigma}_p) \mid \\
 \quad C \langle \bar{X}_C \rangle \langle \bar{\sigma}_C \rangle :: .\text{ctor}: (\bar{\sigma}_p) \in \text{CMG}, \\
 \quad |\bar{\sigma}_p| = |\bar{e}_1|, \Gamma \vdash \bar{e}_1 <:_i \bar{\sigma}_p[\bar{X}_C := \bar{\sigma}_C] \} \\
 \Gamma \vdash \text{best}(\text{AMG}, \bar{e}_1) \rightsquigarrow md = C \langle \bar{X}_C \rangle \langle \bar{\sigma}_C \rangle :: .\text{ctor}: (\bar{\sigma}_p) \\
 \Gamma \vdash \bar{e}_1 <:_i \bar{\sigma}_p[\bar{X}_C := \bar{\sigma}_C] \rightsquigarrow \bar{E}_1 \\
 \text{[S-New]} \frac{}{\Gamma \vdash \text{new } C \langle \bar{\sigma} \rangle (\bar{e}_1) \uparrow C \langle \bar{\sigma} \rangle \rightsquigarrow \text{new } |md|^* (\bar{E}_1)} \\
 \\
 \text{[S-VarAssign]} \frac{\Gamma, x_1: \sigma_1 \vdash e_1 <:_i \sigma_1 \rightsquigarrow E_1}{\Gamma, x_1: \sigma_1 \vdash x_1 = e_1 \uparrow \sigma_1 \rightsquigarrow x_1 = E_1} \\
 \\
 \Gamma \vdash e_1 \uparrow \sigma \rightsquigarrow E_1 \quad \sigma \neq \text{dynamic} \quad \text{CMG} \stackrel{\text{def}}{=} \text{mtype}(\sigma, m) \\
 \text{AMG} \stackrel{\text{def}}{=} \{ C \langle \bar{X}_C \rangle \langle \bar{\sigma}_C \rangle :: m \langle \bar{X}_m \rangle \langle \bar{\sigma}_1 \rangle: (\bar{\sigma}_p) \rightarrow \sigma_r \mid \\
 \quad C \langle \bar{X}_C \rangle \langle \bar{\sigma}_C \rangle :: m \langle \bar{X}_m \rangle \langle \bar{\sigma}_1 \rangle: (\bar{\sigma}_p) \rightarrow \sigma_r \in \text{CMG}, \\
 \quad |\bar{X}_m| = |\bar{\sigma}_1|, \Gamma \vdash \bar{e}_2 <:_i \bar{\sigma}_p[\bar{X}_C := \bar{\sigma}_C, \bar{X}_m := \bar{\sigma}_1] \} \\
 \Gamma \vdash \text{best}(\text{AMG}, \bar{e}_2) \rightsquigarrow md = C \langle \bar{X}_C \rangle \langle \bar{\sigma}_C \rangle :: m \langle \bar{X}_m \rangle \langle \bar{\sigma}_1 \rangle: (\bar{\sigma}_p) \rightarrow \sigma_r \\
 \Gamma \vdash \bar{e}_2 <:_i \bar{\sigma}_p[\bar{X}_C := \bar{\sigma}_C, \bar{X}_m := \bar{\sigma}_1] \rightsquigarrow \bar{E}_2 \\
 \text{[S-MInv]} \frac{}{\Gamma \vdash e_1.m \langle \bar{\sigma}_1 \rangle (\bar{e}_2) \uparrow \sigma_r[\bar{X}_C := \bar{\sigma}_C, \bar{X}_m := \bar{\sigma}_1] \rightsquigarrow E_1.m |md|^* (\bar{E}_2)}
 \end{array}$$

Translation to $C^{\#}_{CLR}$ (Type Synthesis 2/2)

$$\begin{array}{c}
 \text{[S-FieldDyn]} \frac{\Gamma \vdash e_1 \uparrow \text{dynamic} \rightsquigarrow E_1}{\Gamma \vdash e_1.f \uparrow \text{dynamic} \rightsquigarrow \text{MemberAccess}[f](E_1:\text{dynamic})} \\
 \\
 \text{[S-DInvDyn1]} \frac{\Gamma \vdash e \uparrow D\langle\bar{\sigma}\rangle \rightsquigarrow E \quad \text{dtype}(D)(\bar{\sigma}) = \bar{\sigma}_2 \rightarrow \sigma_3 \quad \Gamma \vdash e_1 \uparrow^+ \sigma_1 \rightsquigarrow E_1 \cdots \Gamma \vdash e_n \uparrow^+ \sigma_n \rightsquigarrow E_n \quad \exists i. 1 \leq i \leq n. \sigma_i = \text{dynamic}}{\Gamma \vdash e(e_1, \dots, e_n) \uparrow \text{dynamic} \rightsquigarrow \text{DInvoke}(E:D\langle\bar{\sigma}\rangle, (E_1:\sigma_1, \dots, E_n:\sigma_n))} \\
 \\
 \text{[S-DInvDyn2]} \frac{\Gamma \vdash e_1 \uparrow \text{dynamic} \rightsquigarrow E_1 \quad \Gamma \vdash \bar{e}_2 \uparrow^+ \bar{\sigma}_2 \rightsquigarrow \bar{E}_2}{\Gamma \vdash e_1(\bar{e}_2) \uparrow \text{dynamic} \rightsquigarrow \text{DInvoke}(E_1:\text{dynamic}, \bar{E}_2:\bar{\sigma}_2)} \\
 \\
 \text{[S-NewDyn]} \frac{\begin{array}{l} \text{CMG} \stackrel{\text{def}}{=} \text{mtype}(C\langle\bar{\sigma}\rangle, \text{.ctor}) \\ \Gamma \vdash e_1 \uparrow^+ \sigma_1 \rightsquigarrow E_1 \cdots \Gamma \vdash e_n \uparrow^+ \sigma_n \rightsquigarrow E_n \quad \exists j. 1 \leq j \leq n. \sigma_j = \text{dynamic} \\ \text{AMG} \stackrel{\text{def}}{=} \{C\langle\bar{X}_C\rangle\langle\bar{\sigma}_C\rangle::\text{.ctor}:(\bar{\sigma}') \mid \\ \quad C\langle\bar{X}_C\rangle\langle\bar{\sigma}_C\rangle::\text{.ctor}:(\bar{\sigma}') \in \text{CMG}, \\ \quad |\bar{\sigma}'| = n, \Gamma \vdash \bar{e}_i <_i; \bar{\sigma}'_i[\bar{X}_C := \bar{\sigma}_C] i \in 1..n\} \\ \quad |\text{AMG}| \geq 1 \end{array}}{\Gamma \vdash \text{new } C\langle\bar{\sigma}\rangle(e_1, \dots, e_n) \uparrow C\langle\bar{\sigma}\rangle \rightsquigarrow \text{ObjectCreate}[C\langle\bar{\sigma}\rangle](E_1:\sigma_1, \dots, E_n:\sigma_n)} \\
 \\
 \text{[S-MInvDyn1]} \frac{\Gamma \vdash e_1 \uparrow \text{dynamic} \rightsquigarrow E_1 \quad \Gamma \vdash \bar{e}_2 \uparrow^+ \bar{\sigma} \rightsquigarrow \bar{E}_2}{\Gamma \vdash e_1.m\langle\bar{\sigma}_1\rangle(\bar{e}_2) \uparrow \text{dynamic} \rightsquigarrow \text{MInvoke}[m](E_1:\text{dynamic}, \bar{E}_2:\bar{\sigma})} \\
 \\
 \text{[S-MInvDyn2]} \frac{\begin{array}{l} \Gamma \vdash e \uparrow \sigma \rightsquigarrow E \quad \text{CMG} \stackrel{\text{def}}{=} \text{mtype}(\sigma, m) \\ \Gamma \vdash e_1 \uparrow^+ \sigma_1 \rightsquigarrow E_1 \cdots \Gamma \vdash e_n \uparrow^+ \sigma_n \rightsquigarrow E_n \quad \exists j. 1 \leq j \leq n. \sigma_j = \text{dynamic} \\ \text{AMG} \stackrel{\text{def}}{=} \{C\langle\bar{X}_C\rangle\langle\bar{\sigma}_C\rangle::m\langle\bar{X}_m\rangle\langle\bar{\sigma}_1\rangle:(\bar{\sigma}') \rightarrow \sigma_r \mid \\ \quad C\langle\bar{X}_C\rangle\langle\bar{\sigma}_C\rangle::m\langle\bar{X}_m\rangle\langle\bar{\sigma}'\rangle \rightarrow \sigma_r \in \text{CMG}, \\ \quad |\bar{X}_m| = |\bar{\sigma}_1|, |\bar{\sigma}'| = n, \Gamma \vdash \bar{e}_i <_i; \bar{\sigma}'_i[\bar{X}_C := \bar{\sigma}_C, \bar{X}_m := \bar{\sigma}_1] i \in 1..n\} \\ \quad |\text{AMG}| \geq 1 \end{array}}{\Gamma \vdash e.m\langle\bar{\sigma}_1\rangle(e_1, \dots, e_n) \uparrow \text{dynamic} \rightsquigarrow \text{MInvoke}[m](E:\sigma, (E_1:\sigma_1, \dots, E_n:\sigma_n))}
 \end{array}$$

Big Picture

- Any type can be implicitly converted to `dynamic`
- `dynamic` converted to `object` during translation
- Compile-time knowledge (i.e. `int` literals) retained
- Appropriate run-time casts inserted (subclassing relation)
- Overload resolution uses run-time and compile-time knowledge
- Type preservation (hooray!)

Operational Semantics (1/2)

- Payload component ($r : \sigma$) = run-time value, type
 - ▶ Look up type from context if $\sigma = \text{dynamic}$
 - ▶ Do type checking and synthesis

$$\begin{array}{c}
 \text{[S-PayODyn]} \frac{}{\Gamma, o: \tau \vdash o: \text{dynamic} \uparrow \tau \rightsquigarrow o} \quad \text{[S-PayIntDyn]} \frac{}{\Gamma \vdash \underline{i}: \text{dynamic} \uparrow \text{int} \rightsquigarrow \underline{i}} \\
 \\
 \text{[S-PayStatic]} \frac{\sigma \neq \text{dynamic}}{\Gamma \vdash o: \sigma \uparrow \sigma \rightsquigarrow o} \\
 \\
 \text{[C-PayODyn]} \frac{\tau <_{\text{i}} \sigma \rightsquigarrow C}{\Gamma, o: \tau \vdash o: \text{dynamic} <_{\text{i}} \sigma \rightsquigarrow C[o]} \\
 \\
 \text{[C-PayNullDyn]} \frac{}{\Gamma \vdash \text{null}: \text{dynamic} <_{\text{i}} \rho \rightsquigarrow \text{null}} \\
 \\
 \text{[C-PayIntDyn]} \frac{\text{int} <_{\text{i}} \sigma \rightsquigarrow C}{\Gamma \vdash \underline{i}: \text{dynamic} <_{\text{i}} \sigma \rightsquigarrow C[\underline{i}]} \quad \text{[C-PayIntLit]} \frac{1 \leq \underline{i} \leq 255}{\Gamma \vdash \underline{i}: \text{int}^I <_{\text{i}} \text{byte} \rightsquigarrow \underline{i}} \\
 \\
 \text{[C-PayStatic]} \frac{\sigma_1 \neq \text{dynamic} \quad \sigma_1 <_{\text{i}} \sigma_2 \rightsquigarrow C}{\Gamma \vdash r: \sigma_1 <_{\text{i}} \sigma_2 \rightsquigarrow C[r]}
 \end{array}$$

Operational Semantics (2/2)

- It all comes down to the CLR...

$$\begin{array}{l} \text{[E-Convert]} \frac{|H| \vdash o: \sigma_1 <:_i \sigma_2 \rightsquigarrow E}{\langle H, ST, \text{Convert}[\sigma_2](o: \sigma_1), FS \rangle \rightarrow \langle H, ST, E, FS \rangle} \\ \text{[E-DMemAcc]} \frac{|H| \vdash (o: \sigma).f <:_i \text{object} \rightsquigarrow E}{\langle H, ST, \text{MemberAccess}[f](o: \sigma), FS \rangle \rightarrow \langle H, ST, E, FS \rangle} \\ \text{[E-DNew]} \frac{|H| \vdash \text{new } C \langle \bar{\sigma} \rangle (\bar{r}: \bar{\sigma}') <:_i \text{object} \rightsquigarrow E}{\langle H, ST, \text{ObjectCreate}[C \langle \bar{\sigma} \rangle](\bar{r}: \bar{\sigma}'), FS \rangle \rightarrow \langle H, ST, E, FS \rangle} \\ \text{[E-DDellInv]} \frac{|H| \vdash o: \sigma(\bar{r}: \bar{\sigma}') <:_i \text{object} \rightsquigarrow E}{\langle H, ST, \text{DInvoke}(o: \sigma, \bar{r}: \bar{\sigma}'), FS \rangle \rightarrow \langle H, ST, E, FS \rangle} \\ \text{[E-DMethInv]} \frac{|H| \vdash (o: \sigma).m(\bar{r}: \bar{\sigma}') <:_i \text{object} \rightsquigarrow E}{\langle H, ST, \text{MInvoke}[m](o: \sigma, \bar{r}: \bar{\sigma}'), FS \rangle \rightarrow \langle H, ST, E, FS \rangle} \\ \text{[E-DFAss]} \frac{|H| \vdash (o: \sigma).f = (o': \sigma') <:_i \text{object} \rightsquigarrow E}{\langle H, ST, \text{Assign}[f](o: \sigma, o': \sigma'), FS \rangle \rightarrow \langle H, ST, E, FS \rangle} \end{array}$$

Questions?

